



**Mathematics**

**Key Learning Indicators of Performance: Year 1**

Number – number and place value	Number – addition and subtraction	Number – multiplication and division
<ul style="list-style-type: none"> <li>▶ <b>Count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number.</b></li> <li>▶ <b>Count in multiples of twos, fives and tens.</b></li> <li>▶ <b>Count, read and write numbers to 100 in numerals.</b></li> <li>▶ <b>Read and write numbers from 1 to 20 in numerals and words.</b></li> <li>▶ Begin to recognise the place value of numbers beyond 20 (tens and ones).</li> <li>▶ <b>Identify and represent numbers using objects and pictorial representations including the number line</b> (numbers to at least 30).</li> <li>▶ <b>Use the language of: equal to, more than, less than (fewer), most, least.</b></li> <li>▶ <b>Given a number, identify one more and one less.</b></li> <li>▶ Recognise and create repeating patterns with numbers, objects and shapes.</li> <li>▶ Identify odd and even numbers linked to counting in twos from 0 and 1.</li> <li>▶ Solve problems and practical problems involving all of the above.</li> </ul>	<ul style="list-style-type: none"> <li>▶ <b>Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs.</b></li> <li>▶ <b>Represent and use number bonds and related subtraction facts within 20.</b></li> <li>▶ <b>Add and subtract one-digit and two-digit numbers to 20, including zero (using concrete objects and pictorial representations).</b></li> <li>▶ <b>Solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as <math>7 = \square - 9</math>.</b></li> </ul>	<ul style="list-style-type: none"> <li>▶ Recall and use doubles of all numbers to 10 and corresponding halves.</li> <li>▶ <b>Solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.</b></li> </ul>
Number – fractions	Geometry – properties of shapes	Measurement
<ul style="list-style-type: none"> <li>▶ Understand that a fraction can describe part of a whole.</li> <li>▶ Understand that a unit fraction represents one equal part of a whole.</li> <li>▶ <b>Recognise, find and name a half as one of two equal parts of an object shape or quantity (including measure).</b></li> <li>▶ <b>Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity (including measure).</b></li> </ul>	<ul style="list-style-type: none"> <li>▶ <b>Recognise and name common 2-D shapes, including rectangles (including squares), circles and triangles.</b></li> <li>▶ <b>Recognise and name common 3-D shapes, including cuboids (including cubes), pyramids and spheres.</b></li> </ul>	<ul style="list-style-type: none"> <li>▶ <b>Measure and begin to record:</b> <ul style="list-style-type: none"> <li>- <b>lengths and heights</b>, using non-standard and then manageable standard units (m/cm)</li> <li>- <b>mass/weight</b>, using non-standard and then manageable standard units (kg/g)</li> <li>- <b>capacity and volume</b> using non-standard and then manageable standard units (litres/ml)</li> <li>- <b>time (hours/minutes/seconds)</b> within children’s range of counting competence.</li> </ul> </li> <li>▶ <b>Compare, describe and solve practical problems for:</b> <ul style="list-style-type: none"> <li>- <b>lengths and heights (for example, long / short, longer / shorter, tall / short, double / half).</b></li> <li>- <b>mass/weight (for example, heavy / light, heavier than, lighter than).</b></li> <li>- <b>capacity and volume (for example, full/empty, more than, less than, half, half full, quarter).</b></li> <li>- <b>time (for example, quicker, slower, earlier, later).</b></li> </ul> </li> </ul>
Statistics	Geometry – position and direction	<ul style="list-style-type: none"> <li>▶ <b>Recognise and use language relating to dates, including days of the week, weeks, months and years.</b></li> <li>▶ <b>Sequence events in chronological order using language (for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening).</b></li> <li>▶ <b>Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times.</b></li> <li>▶ <b>Recognise and know the value of different denominations of coins and notes.</b></li> </ul>
<ul style="list-style-type: none"> <li>▶ Sort objects, numbers and shapes to a given criterion and their own.</li> <li>▶ Present and interpret data in block diagrams using practical equipment.</li> <li>▶ Ask and answer simple questions by counting the number of objects in each category.</li> <li>▶ Ask and answer questions by comparing categorical data.</li> </ul>	<ul style="list-style-type: none"> <li>▶ <b>Describe movement, including whole, half, quarter and three-quarter turns.</b></li> <li>▶ Recognise and create repeating patterns with objects and shapes.</li> <li>▶ <b>Describe position and direction.</b></li> </ul>	